

Figures in this table reflect use of B.C. multipliers for indirect and induced impacts. All results exclude any government subsidies received by industry.

By Industry	2014	2015	2016	2017	2018	2019	2020	2021	2022	2023e*
<b>Gross Domestic Product (\$ Million)</b>										
<b>Motion Picture</b>	<b>2014</b>	<b>2015</b>	<b>2016</b>	<b>2017</b>	<b>2018</b>	<b>2019</b>	<b>2020</b>	<b>2021</b>	<b>2022</b>	<b>2023e*</b>
Direct	\$ 824	\$ 859	\$ 988	\$ 1,070	\$ 1,161	\$ 1,258	\$ 1,004	\$ 1,213	\$ 1,176	\$ 868
Indirect multiplier	\$ 159	\$ 245	\$ 351	\$ 404	\$ 407	\$ 509	\$ 445	\$ 537	\$ 523	\$ 386
Induced multiplier	\$ 413	\$ 573	\$ 805	\$ 862	\$ 922	\$ 1,058	\$ 868	\$ 1,048	\$ 1,020	\$ 753
<b>TOTAL</b>	<b>\$ 1,395</b>	<b>\$ 1,677</b>	<b>\$ 2,143</b>	<b>\$ 2,336</b>	<b>\$ 2,490</b>	<b>\$ 2,825</b>	<b>\$ 2,317</b>	<b>\$ 2,797</b>	<b>\$ 2,719</b>	<b>\$ 2,007</b>
<b>Interactive + Digital Media</b>	<b>2014</b>	<b>2015</b>	<b>2016</b>	<b>2017</b>	<b>2018</b>	<b>2019</b>	<b>2020</b>	<b>2021</b>	<b>2022</b>	<b>2023e*</b>
Direct	\$ 527	\$ 569	\$ 346	\$ 535	\$ 592	\$ 874	\$ 963	\$ 1,087	\$ 1,235	\$ 1,161
Indirect multiplier	\$ 131	\$ 146	\$ 79	\$ 128	\$ 141	\$ 210	\$ 244	\$ 274	\$ 310	\$ 291
Induced multiplier	\$ 202	\$ 216	\$ 128	\$ 212	\$ 243	\$ 336	\$ 351	\$ 396	\$ 450	\$ 423
<b>TOTAL</b>	<b>\$ 860</b>	<b>\$ 931</b>	<b>\$ 553</b>	<b>\$ 876</b>	<b>\$ 977</b>	<b>\$ 1,420</b>	<b>\$ 1,558</b>	<b>\$ 1,757</b>	<b>\$ 1,995</b>	<b>\$ 1,876</b>
<b>Book Publishing</b>	<b>2014</b>	<b>2015</b>	<b>2016</b>	<b>2017</b>	<b>2018</b>	<b>2019</b>	<b>2020</b>	<b>2021</b>	<b>2022</b>	<b>2023e*</b>
Direct	\$ 23	\$ 21	\$ 15	\$ 26	\$ 28	\$ 31	\$ 25	\$ 29	\$ 28	\$ 27
Indirect multiplier	\$ 13	\$ 10	\$ 8	\$ 14	\$ 14	\$ 15	\$ 13	\$ 15	\$ 15	\$ 14
Induced multiplier	\$ 10	\$ 8	\$ 6	\$ 10	\$ 10	\$ 11	\$ 9	\$ 11	\$ 10	\$ 10
<b>TOTAL</b>	<b>\$ 46</b>	<b>\$ 40</b>	<b>\$ 30</b>	<b>\$ 51</b>	<b>\$ 52</b>	<b>\$ 58</b>	<b>\$ 47</b>	<b>\$ 54</b>	<b>\$ 53</b>	<b>\$ 51</b>
<b>Magazine Publishing</b>	<b>2014</b>	<b>2015</b>	<b>2016</b>	<b>2017</b>	<b>2018</b>	<b>2019</b>	<b>2020</b>	<b>2021</b>	<b>2022</b>	<b>2023e*</b>
Direct	\$ 103	\$ 96	\$ 85	\$ 92	\$ 96	\$ 75	\$ 60	\$ 69	\$ 68	\$ 62
Indirect multiplier	\$ 56	\$ 48	\$ 47	\$ 49	\$ 48	\$ 36	\$ 31	\$ 36	\$ 35	\$ 32
Induced multiplier	\$ 43	\$ 39	\$ 36	\$ 36	\$ 36	\$ 27	\$ 22	\$ 25	\$ 25	\$ 23
<b>TOTAL</b>	<b>\$ 202</b>	<b>\$ 183</b>	<b>\$ 168</b>	<b>\$ 176</b>	<b>\$ 180</b>	<b>\$ 139</b>	<b>\$ 113</b>	<b>\$ 130</b>	<b>\$ 128</b>	<b>\$ 117</b>
<b>Music + Sound Recording</b>	<b>2014</b>	<b>2015</b>	<b>2016</b>	<b>2017</b>	<b>2018</b>	<b>2019</b>	<b>2020</b>	<b>2021</b>	<b>2022</b>	<b>2023e*</b>
Direct	\$ 115	\$ 129	\$ 155	\$ 174	\$ 193	\$ 200	\$ 154	\$ 174	\$ 199	\$ 249
Indirect multiplier	\$ 38	\$ 45	\$ 55	\$ 60	\$ 65	\$ 72	\$ 54	\$ 61	\$ 69	\$ 86
Induced multiplier	\$ 43	\$ 51	\$ 57	\$ 62	\$ 72	\$ 74	\$ 60	\$ 67	\$ 77	\$ 96
<b>TOTAL</b>	<b>\$ 196</b>	<b>\$ 225</b>	<b>\$ 266</b>	<b>\$ 296</b>	<b>\$ 329</b>	<b>\$ 346</b>	<b>\$ 268</b>	<b>\$ 303</b>	<b>\$ 345</b>	<b>\$ 431</b>
<b>Multi-Creative Industry Services</b>	<b>2014</b>	<b>2015</b>	<b>2016</b>	<b>2017</b>	<b>2018</b>	<b>2019</b>	<b>2020</b>	<b>2021</b>	<b>2022</b>	<b>2023e*</b>
Direct	\$ 445	\$ 470	\$ 482	\$ 521	\$ 561	\$ 591	\$ 479	\$ 492	\$ 554	\$ 623
Indirect multiplier	\$ 160	\$ 181	\$ 186	\$ 193	\$ 211	\$ 217	\$ 180	\$ 183	\$ 206	\$ 231
Induced multiplier	\$ 188	\$ 207	\$ 211	\$ 219	\$ 245	\$ 255	\$ 208	\$ 210	\$ 236	\$ 266
<b>TOTAL</b>	<b>\$ 794</b>	<b>\$ 857</b>	<b>\$ 879</b>	<b>\$ 933</b>	<b>\$ 1,017</b>	<b>\$ 1,063</b>	<b>\$ 868</b>	<b>\$ 885</b>	<b>\$ 996</b>	<b>\$ 1,119</b>

<b>Output (\$ Million)</b>										
<b>Motion Picture</b>	<b>2014</b>	<b>2015</b>	<b>2016</b>	<b>2017</b>	<b>2018</b>	<b>2019</b>	<b>2020</b>	<b>2021</b>	<b>2022</b>	<b>2023e*</b>
Direct	\$ 1,875	\$ 2,173	\$ 2,764	\$ 3,489	\$ 3,480	\$ 3,702	\$ 2,975	\$ 3,592	\$ 3,498	\$ 2,582
Indirect multiplier	\$ 267	\$ 511	\$ 745	\$ 880	\$ 884	\$ 1,118	\$ 936	\$ 1,129	\$ 1,100	\$ 812
Induced multiplier	\$ 640	\$ 886	\$ 1,246	\$ 1,339	\$ 1,437	\$ 1,628	\$ 1,321	\$ 1,595	\$ 1,553	\$ 1,147
<b>TOTAL</b>	<b>\$ 2,782</b>	<b>\$ 3,570</b>	<b>\$ 4,755</b>	<b>\$ 5,708</b>	<b>\$ 5,800</b>	<b>\$ 6,448</b>	<b>\$ 5,232</b>	<b>\$ 6,316</b>	<b>\$ 6,151</b>	<b>\$ 4,541</b>
<b>Interactive + Digital Media</b>	<b>2014</b>	<b>2015</b>	<b>2016</b>	<b>2017</b>	<b>2018</b>	<b>2019</b>	<b>2020</b>	<b>2021</b>	<b>2022</b>	<b>2023e*</b>
Direct	\$ 885	\$ 943	\$ 573	\$ 887	\$ 983	\$ 1,412	\$ 1,596	\$ 1,799	\$ 2,042	\$ 1,921
Indirect multiplier	\$ 222	\$ 245	\$ 134	\$ 219	\$ 243	\$ 361	\$ 416	\$ 468	\$ 529	\$ 498
Induced multiplier	\$ 314	\$ 335	\$ 198	\$ 330	\$ 379	\$ 517	\$ 534	\$ 602	\$ 685	\$ 644
<b>TOTAL</b>	<b>\$ 1,420</b>	<b>\$ 1,523</b>	<b>\$ 905</b>	<b>\$ 1,436</b>	<b>\$ 1,605</b>	<b>\$ 2,291</b>	<b>\$ 2,546</b>	<b>\$ 2,869</b>	<b>\$ 3,256</b>	<b>\$ 3,063</b>
<b>Book Publishing</b>	<b>2014</b>	<b>2015</b>	<b>2016</b>	<b>2017</b>	<b>2018</b>	<b>2019</b>	<b>2020</b>	<b>2021</b>	<b>2022</b>	<b>2023e*</b>
Direct	\$ 49	\$ 44	\$ 33	\$ 56	\$ 56	\$ 64	\$ 53	\$ 61	\$ 60	\$ 57
Indirect multiplier	\$ 23	\$ 19	\$ 15	\$ 26	\$ 26	\$ 29	\$ 25	\$ 28	\$ 28	\$ 27
Induced multiplier	\$ 15	\$ 13	\$ 10	\$ 16	\$ 16	\$ 17	\$ 14	\$ 16	\$ 16	\$ 15
<b>TOTAL</b>	<b>\$ 88</b>	<b>\$ 76</b>	<b>\$ 58</b>	<b>\$ 98</b>	<b>\$ 98</b>	<b>\$ 110</b>	<b>\$ 92</b>	<b>\$ 105</b>	<b>\$ 104</b>	<b>\$ 99</b>
<b>Magazine Publishing</b>	<b>2014</b>	<b>2015</b>	<b>2016</b>	<b>2017</b>	<b>2018</b>	<b>2019</b>	<b>2020</b>	<b>2021</b>	<b>2022</b>	<b>2023e*</b>
Direct	\$ 218	\$ 203	\$ 186	\$ 196	\$ 197	\$ 153	\$ 127	\$ 146	\$ 144	\$ 132
Indirect multiplier	\$ 103	\$ 88	\$ 87	\$ 91	\$ 92	\$ 70	\$ 60	\$ 68	\$ 68	\$ 62
Induced multiplier	\$ 67	\$ 60	\$ 56	\$ 56	\$ 56	\$ 42	\$ 34	\$ 39	\$ 38	\$ 35
<b>TOTAL</b>	<b>\$ 389</b>	<b>\$ 352</b>	<b>\$ 328</b>	<b>\$ 343</b>	<b>\$ 344</b>	<b>\$ 265</b>	<b>\$ 220</b>	<b>\$ 253</b>	<b>\$ 250</b>	<b>\$ 228</b>
<b>Music + Sound Recording</b>	<b>2014</b>	<b>2015</b>	<b>2016</b>	<b>2017</b>	<b>2018</b>	<b>2019</b>	<b>2020</b>	<b>2021</b>	<b>2022</b>	<b>2023e*</b>
Direct	\$ 257	\$ 284	\$ 336	\$ 368	\$ 396	\$ 419	\$ 327	\$ 369	\$ 422	\$ 516
Indirect multiplier	\$ 69	\$ 83	\$ 103	\$ 112	\$ 119	\$ 133	\$ 99	\$ 112	\$ 127	\$ 156
Induced multiplier	\$ 67	\$ 79	\$ 88	\$ 96	\$ 112	\$ 114	\$ 91	\$ 103	\$ 117	\$ 144
<b>TOTAL</b>	<b>\$ 393</b>	<b>\$ 446</b>	<b>\$ 527</b>	<b>\$ 576</b>	<b>\$ 627</b>	<b>\$ 666</b>	<b>\$ 517</b>	<b>\$ 584</b>	<b>\$ 666</b>	<b>\$ 816</b>
<b>Multi-Creative Industry Services</b>	<b>2014</b>	<b>2015</b>	<b>2016</b>	<b>2017</b>	<b>2018</b>	<b>2019</b>	<b>2020</b>	<b>2021</b>	<b>2022</b>	<b>2023e*</b>
Direct	\$ 919	\$ 964	\$ 998	\$ 1,021	\$ 1,116	\$ 1,169	\$ 968	\$ 986	\$ 1,112	\$ 1,231
Indirect multiplier	\$ 293	\$ 337	\$ 348	\$ 359	\$ 395	\$ 410	\$ 347	\$ 351	\$ 394	\$ 436
Induced multiplier	\$ 293	\$ 320	\$ 327	\$ 341	\$ 381	\$ 392	\$ 318	\$ 320	\$ 360	\$ 399
<b>TOTAL</b>	<b>\$ 1,505</b>	<b>\$ 1,621</b>	<b>\$ 1,672</b>	<b>\$ 1,720</b>	<b>\$ 1,892</b>	<b>\$ 1,971</b>	<b>\$ 1,632</b>	<b>\$ 1,657</b>	<b>\$ 1,866</b>	<b>\$ 2,066</b>

<b>Jobs</b>										
<b>Motion Picture</b>	<b>2014</b>	<b>2015</b>	<b>2016</b>	<b>2017</b>	<b>2018</b>	<b>2019</b>	<b>2020</b>	<b>2021</b>	<b>2022</b>	<b>2023e*</b>
Direct	14,845	15,827	19,731	22,950	23,049	24,664	19,122	23,301	22,608	15,948
Indirect multiplier	1,843	3,559	4,740	5,822	5,718	7,455	5,886	7,103	6,919	4,881
Induced multiplier	3,699	4,950	6,862	7,325	7,584	8,904	6,420	7,752	7,549	5,325
<b>TOTAL</b>	<b>20,386</b>	<b>24,336</b>	<b>31,332</b>	<b>36,097</b>	<b>36,350</b>	<b>41,023</b>	<b>31,428</b>	<b>38,156</b>	<b>37,076</b>	<b>26,154</b>
<b>Interactive + Digital Media</b>	<b>2014</b>	<b>2015</b>	<b>2016</b>	<b>2017</b>	<b>2018</b>	<b>2019</b>	<b>2020</b>	<b>2021</b>	<b>2022</b>	<b>2023e*</b>
Direct	7,237	7,167	5,259	7,023	7,592	10,151	9,411	11,704	13,345	14,122
Indirect multiplier	1,617	1,712	948	1,580	1,732	2,691	2,825	3,172	3,585	3,794
Induced multiplier	1,810	1,868	1,090	1,805	1,999	2,827	2,596	2,929	3,329	3,522
<b>TOTAL</b>	<b>10,664</b>	<b>10,748</b>	<b>7,298</b>	<b>10,408</b>	<b>11,323</b>	<b>15,670</b>	<b>14,831</b>	<b>17,805</b>	<b>20,259</b>	<b>21,437</b>
<b>Book Publishing</b>	<b>2014</b>	<b>2015</b>	<b>2016</b>	<b>2017</b>	<b>2018</b>	<b>2019</b>	<b>2020</b>	<b>2021</b>	<b>2022</b>	<b>2023e*</b>
Direct	350	306	235	311	334	379	306	371	368	350
Indirect multiplier	151	115	89	152	146	168	136	156	154	147
Induced multiplier	88	73	55	88	84	96	68	78	77	73
<b>TOTAL</b>	<b>589</b>	<b>495</b>	<b>379</b>	<b>551</b>	<b>564</b>	<b>643</b>	<b>510</b>	<b>605</b>	<b>600</b>	<b>569</b>
<b>Magazine Publishing</b>	<b>2014</b>	<b>2015</b>	<b>2016</b>	<b>2017</b>	<b>2018</b>	<b>2019</b>	<b>2020</b>	<b>2021</b>	<b>2022</b>	<b>2023e*</b>
Direct	1,549	1,413	1,325	1,097	1,177	912	736	892	886	1,017
Indirect multiplier	666	532	503	531	510	405	327	375	371	426
Induced multiplier	388	337	308	308	293	230	163	187	186	213
<b>TOTAL</b>	<b>2,604</b>	<b>2,282</b>	<b>2,137</b>	<b>1,936</b>	<b>1,980</b>	<b>1,547</b>	<b>1,226</b>	<b>1,454</b>	<b>1,443</b>	<b>1,655</b>
<b>Music + Sound Recording</b>	<b>2014</b>	<b>2015</b>	<b>2016</b>	<b>2017</b>	<b>2018</b>	<b>2019</b>	<b>2020</b>	<b>2021</b>	<b>2022</b>	<b>2023e*</b>
Direct	3,507	3,854	4,610	4,560	4,910	5,182	3,567	3,855	4,237	4,330
Indirect multiplier	515	706	888	914	991	1,110	760	856	986	1,007
Induced multiplier	389	443	483	525	592	622	442	499	569	582
<b>TOTAL</b>	<b>4,411</b>	<b>5,003</b>	<b>5,981</b>	<b>6,000</b>	<b>6,492</b>	<b>6,914</b>	<b>4,769</b>	<b>5,210</b>	<b>5,792</b>	<b>5,919</b>
<b>Multi-Creative Industry Services</b>	<b>2014</b>	<b>2015</b>	<b>2016</b>	<b>2017</b>	<b>2018</b>	<b>2019</b>	<b>2020</b>	<b>2021</b>	<b>2022</b>	<b>2023e*</b>
Direct	9,008	8,911	9,258	9,191	9,804	10,172	7,640	8,039	8,484	9,122
Indirect multiplier	1,796	2,052	2,214	2,232	2,414	2,599	1,943	1,998	2,265	2,436
Induced multiplier	1,691	1,789	1,800	1,863	2,011	2,142	1,543	1,555	1,749	1,880
<b>TOTAL</b>	<b>12,495</b>	<b>12,752</b>	<b>13,271</b>	<b>13,287</b>	<b>14,228</b>	<b>14,913</b>	<b>11,126</b>	<b>11,591</b>	<b>12,499</b>	<b>13,438</b>

**All Industries Total Impacts**

<b>Gross Domestic Product (\$ million)</b>	2014	2015	2016	2017	2018	2019	2020	2021	2022	2023e*
Direct	\$ 2,038	\$ 2,144	\$ 2,070	\$ 2,419	\$ 2,631	\$ 3,031	\$ 2,686	\$ 3,063	\$ 3,261	\$ 2,989
Indirect	\$ 556	\$ 674	\$ 726	\$ 848	\$ 886	\$ 1,059	\$ 966	\$ 1,105	\$ 1,157	\$ 1,040
Induced	\$ 899	\$ 1,095	\$ 1,243	\$ 1,401	\$ 1,528	\$ 1,761	\$ 1,518	\$ 1,758	\$ 1,820	\$ 1,571
<b>Total GDP (\$MM)</b>	<b>\$ 3,493</b>	<b>\$ 3,913</b>	<b>\$ 4,039</b>	<b>\$ 4,668</b>	<b>\$ 5,045</b>	<b>\$ 5,851</b>	<b>\$ 5,171</b>	<b>\$ 5,926</b>	<b>\$ 6,238</b>	<b>\$ 5,601</b>

<b>Output (\$ million)</b>	2014	2015	2016	2017	2018	2019	2020	2021	2022	2023e*
Direct	\$ 4,204	\$ 4,611	\$ 4,890	\$ 6,016	\$ 6,228	\$ 6,919	\$ 6,046	\$ 6,952	\$ 7,278	\$ 6,440
Indirect	\$ 977	\$ 1,283	\$ 1,433	\$ 1,687	\$ 1,759	\$ 2,121	\$ 1,882	\$ 2,156	\$ 2,246	\$ 1,990
Induced	\$ 1,397	\$ 1,694	\$ 1,924	\$ 2,179	\$ 2,380	\$ 2,711	\$ 2,311	\$ 2,675	\$ 2,769	\$ 2,383
<b>Total Output (\$MM)</b>	<b>\$ 6,577</b>	<b>\$ 7,588</b>	<b>\$ 8,246</b>	<b>\$ 9,882</b>	<b>\$ 10,367</b>	<b>\$ 11,751</b>	<b>\$ 10,239</b>	<b>\$ 11,783</b>	<b>\$ 12,293</b>	<b>\$ 10,814</b>

<b>Jobs</b>	2014	2015	2016	2017	2018	2019	2020	2021	2022	2023e*
Direct	36,496	37,478	40,417	45,132	46,865	51,460	40,782	48,162	49,929	44,888
Indirect	6,588	8,678	9,383	11,231	11,510	14,429	11,877	13,660	14,281	12,690
Induced	8,065	9,460	10,598	11,914	12,562	14,820	11,231	13,001	13,458	11,596
<b>Total Jobs</b>	<b>51,148</b>	<b>55,615</b>	<b>60,399</b>	<b>68,277</b>	<b>70,937</b>	<b>80,709</b>	<b>63,891</b>	<b>74,822</b>	<b>77,668</b>	<b>69,174</b>

NOTE: Year-over-Year (YoY) changes should be interpreted with extreme caution. Statistics Canada emphasizes that methodological changes to the Provincial and Territorial Culture Indicators (PTCI) are responsible for structural breaks in Interactive and Digital Media (IDM -videogames only) for 2015/16 and Books for 2016/17 (<https://www150.statcan.gc.ca/n1/daily-quotidien/230626/dq230626a-eng.htm>).

**All Industries "De-Linked" Total Impacts**

**ALL INDUSTRIES - DE-LINKED TOTAL IMPACTS \***

<b>Total GDP (\$MM)</b>	\$ 3,439	\$ 3,877	\$ 4,000	\$ 4,624	\$ 4,998	\$ 5,789	\$ 5,121	\$ 5,868	\$ 6,177	\$ 5,546
<b>Total Output (\$MM)</b>	\$ 6,486	\$ 7,520	\$ 8,171	\$ 9,796	\$ 10,276	\$ 11,630	\$ 10,143	\$ 11,673	\$ 12,178	\$ 10,713
<b>Total Jobs</b>	50,493	55,128	59,865	67,653	70,317	79,896	63,286	74,127	76,947	68,531

NOTE: These totals are "de-linked" to exclude double counting that would otherwise occur when summing total impacts between different industries. As such, individual industry totals listed above do not sum to de-linked totals. De-linked totals for 2023e are derived using reduction factors for 2022.

NOTE: Year-over-Year (YoY) changes should be interpreted with extreme caution. Statistics Canada emphasizes that methodological changes to the Provincial and Territorial Culture Indicators (PTCI) are responsible for structural breaks in Interactive and Digital Media (IDM -videogames only) for 2015/16 and Books for 2016/17 (<https://www150.statcan.gc.ca/n1/daily-quotidien/230626/dq230626a-eng.htm>).